### CSC 589 Introduction to Computer Vision

Lecture 14 Boundary Detection

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# Edge detection

- Goal: Identify sudden changes (discontinuities) in an image
  - Intuitively, most semantic and shape information from the image can be encoded in the edges
  - More compact than pixels
- Ideal: artist's line drawing (but artist is also using object-level knowledge)



## Canny Edge Operator

- 1. **Noise reduction:** Filter image with x, y derivatives of Gaussian
- Intensity gradients: Find magnitude and orientation of gradient

#### 3. Non-maximum suppression:

Thin multi-pixel wide "ridges" down to single pixel width

#### 4. Thresholding and linking (hysteresis):

- Define two thresholds: low and high
- Use the high threshold to start edge curves and the low threshold to continue them
- Python: cv2.Canny(img, lo, hi),
- skimage.filter.canny
- canny(img, sigma)

# Original image



# Gradient magnitude



(a) Smoothed



(b) Gradient magnitudes

# Gradient magnitude

#### Sobel Filter on x and y directions

$$K_{
m GX} = \left[ egin{array}{cccc} -1 & 0 & 1 \ -2 & 0 & 2 \ -1 & 0 & 1 \end{array} 
ight]$$
  $K_{
m GY} = \left[ egin{array}{cccc} 1 & 2 & 1 \ 0 & 0 & 0 \ -1 & -2 & -1 \end{array} 
ight]$ 

$$|G| = \sqrt{G_{
m x}^2 + G_{
m y}^2}$$
  
 $|G| = |G_{
m x}| + |G_{
m y}|$ 

## Non-maximum suppression



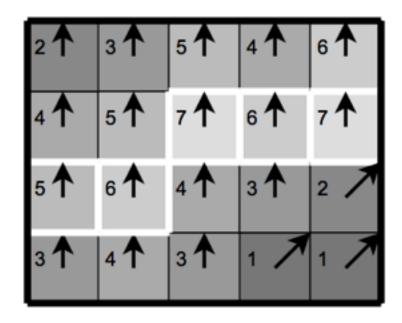
(a) Gradient values



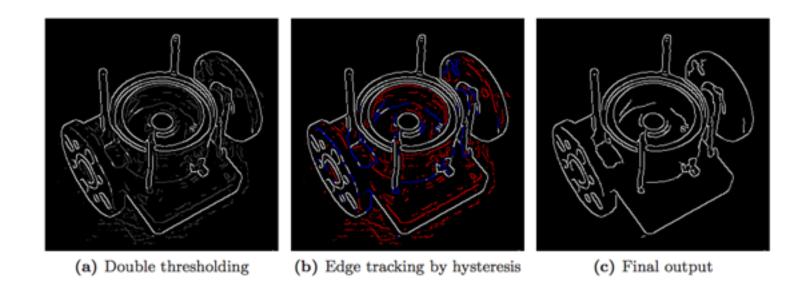
(b) Edges after non-maximum suppression

http://www.cse.iitd.ernet.in/~pkalra/csl783/canny.pdf

# Non-maximum suppression

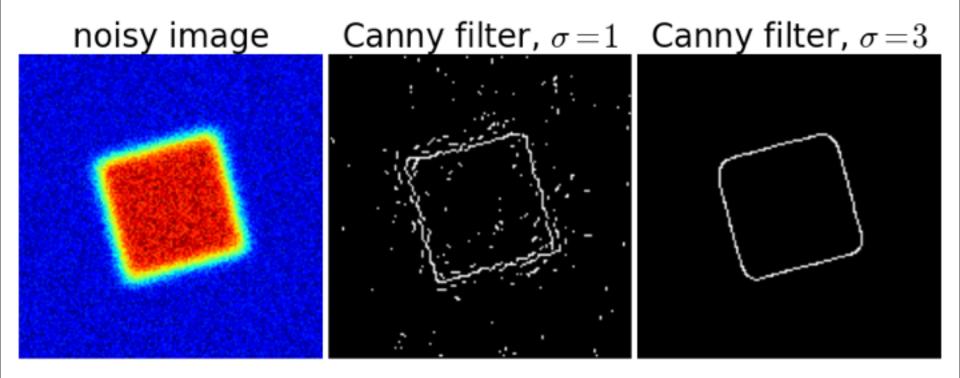


## Hysteresis



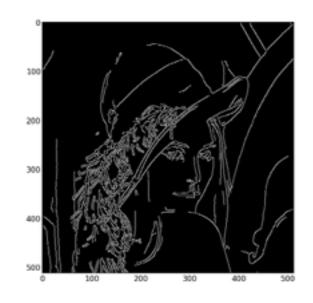
http://www.cse.iitd.ernet.in/~pkalra/csl783/canny.pdf

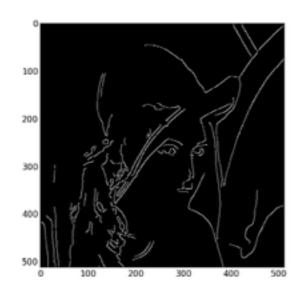
# Canny Edge Detector



# Effect of $\sigma$ (Gaussian kernel spread/size)







original

Canny with  $\sigma = 1$ 

Canny with  $\sigma = 2$ 

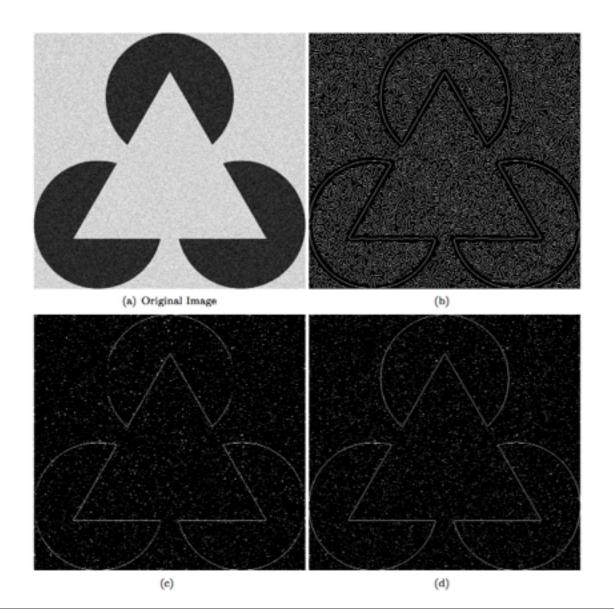
### The choice of $\sigma$ depends on desired behavior

- large  $\sigma$  detects large scale edges
- small  $\sigma$  detects fine features

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Source: S. Seitz

Quiz: which image (b), (c), and (d) is the result of applying canny edge detector? Explain your answer.



### What is difference between Boundary and edges?

Boundary: High-level object information. Whether a pixel belongs to an object or not.

Edges: Low-level information, sudden change in intensity values.

### Input Image

### **Crispy Boundary**

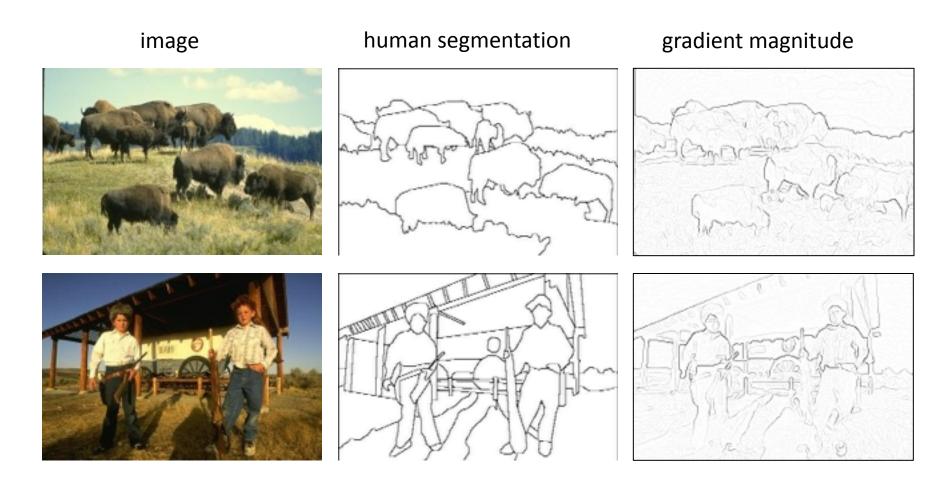
### Canny





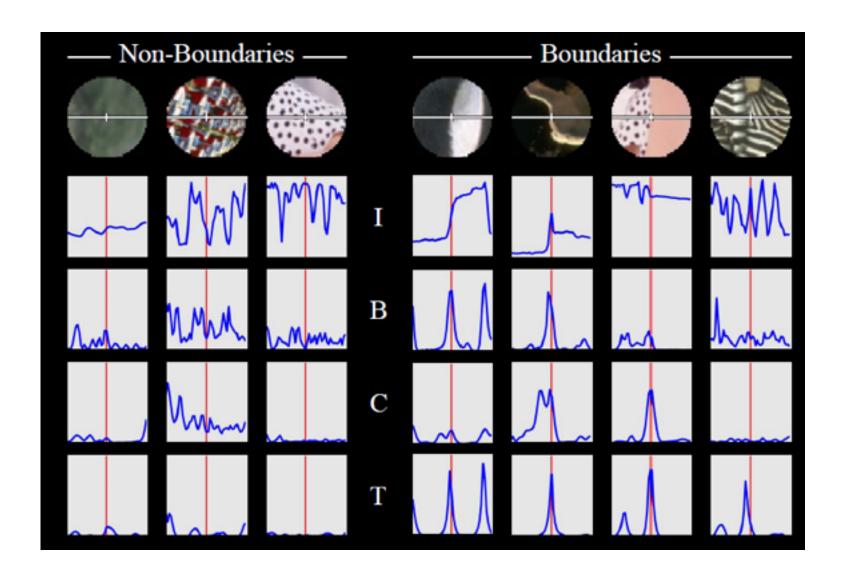


### Where do humans see boundaries?

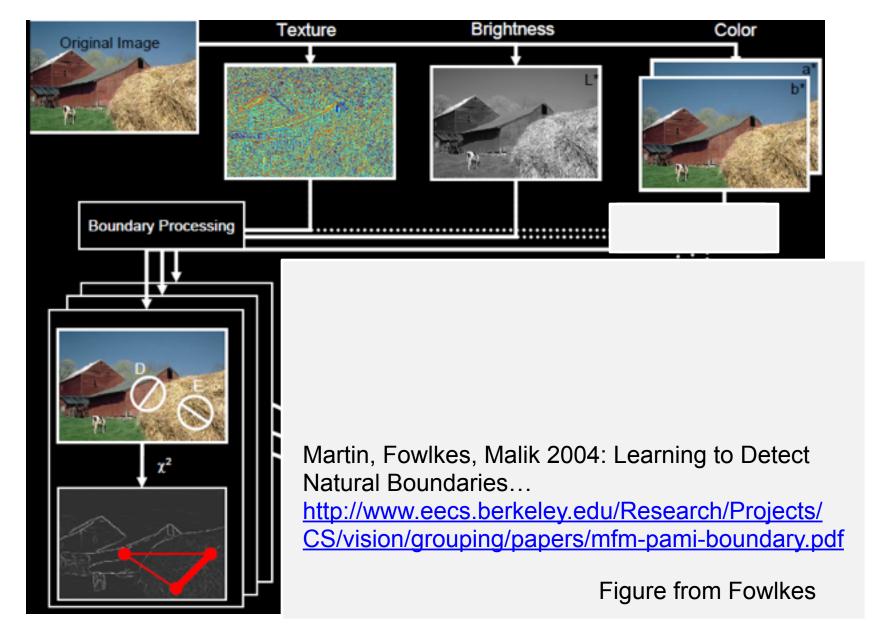


Berkeley segmentation database:
 <a href="http://www.eecs.berkeley.edu/Research/Projects/CS/vision/grouping/segbench/">http://www.eecs.berkeley.edu/Research/Projects/CS/vision/grouping/segbench/</a>

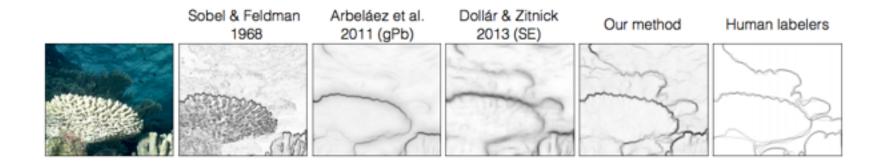
### Look for changes in texture, color, brightness



# pB boundary detector



# Edge detection vs. boundary detection



- 1. Classical methods use local derivative filters with fixed scales and only a few orientations. Tend to emphasize small and unimportant edges.
- Contemporary methods uses multiple scales, multiple feature from image patches (color, textures, intensity). Using statistical methods (give each pixel a probability of being a boundary) to learn boundaries.
- 3. Isola et al. (2014) uses mutual information between pixels to detect boundary.

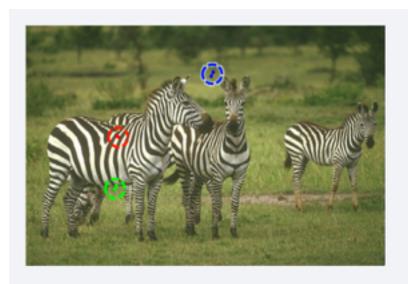


**Key observation:** Pixels belonging to the same object have higher statistical association than pixels belonging to different objects.

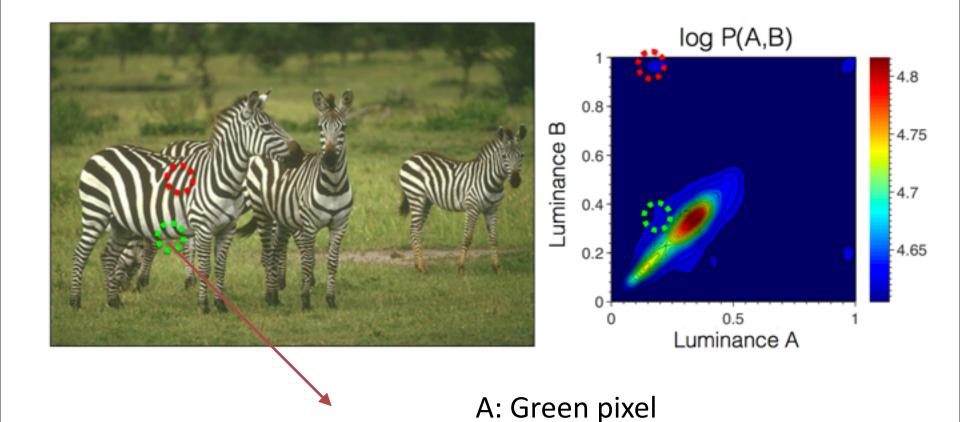
Slide courtesy from Philip Isola

.

### Point-wise mutual information reveals object structure



Above, black-next-to-white occurs over and over again. This pattern shows up in the image's statistics as a *suspicious coincidence* — these colors must be part of the same object! How do we distinguish the red and the green patches?

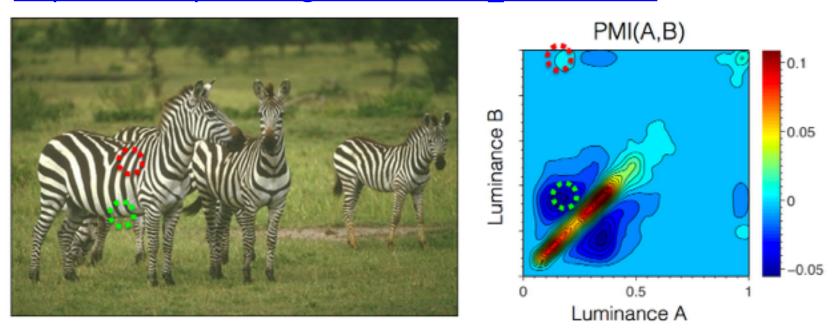


**Object Boundary** 

P(A,B)= how often each color A occurs next to each color B within this image.

B: Black pixel

#### http://en.wikipedia.org/wiki/Mutual information



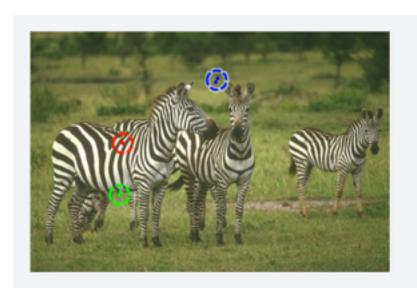
#### Pointwise mutual information (PMI)

$$PMI_{\rho}(A, B) = \log \frac{P(A, B)^{\rho}}{P(A)P(B)}$$

Use PMI as affinity measure for affinity-based pixel grouping.

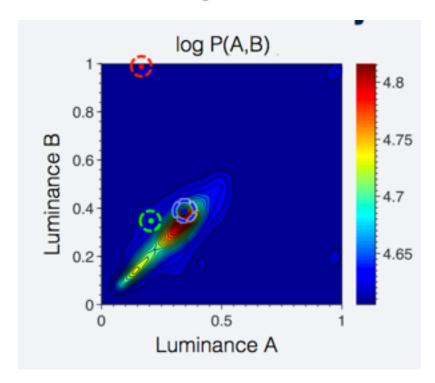
How much more likely is observing A given that we saw B in the same local region, compared to the base rate of observing A in the image.

# Joint distribution of two pixels



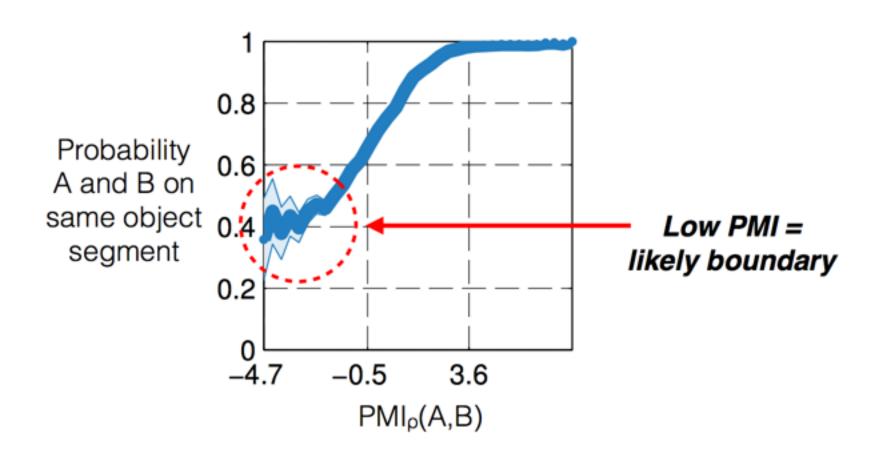
Above, black-next-to-white occurs over and over again. This pattern shows up in the image's statistics as a *suspicious* coincidence — these colors must be part of the same object!

$$P(A,B) = \frac{1}{Z} \sum_{d=d_0}^{\infty} w(d)p(A,B;d),$$

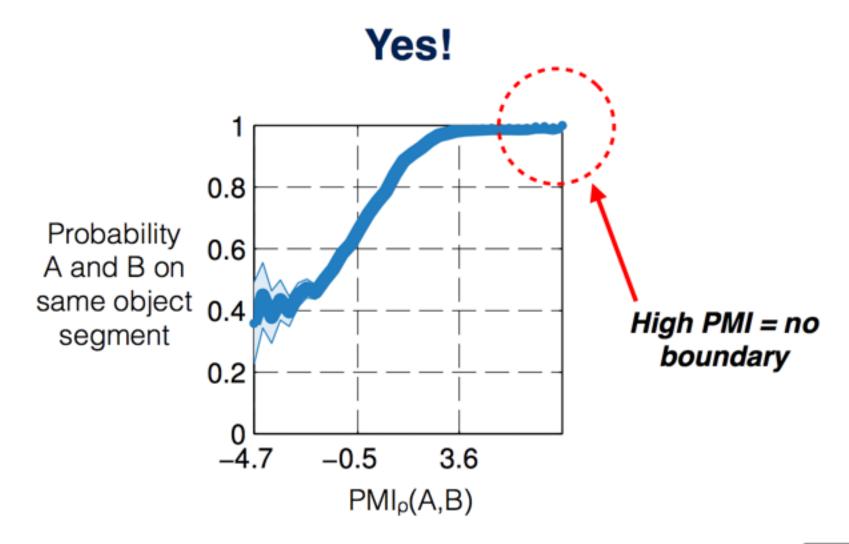


We measure how often each color A occurs next to each color B within the image.

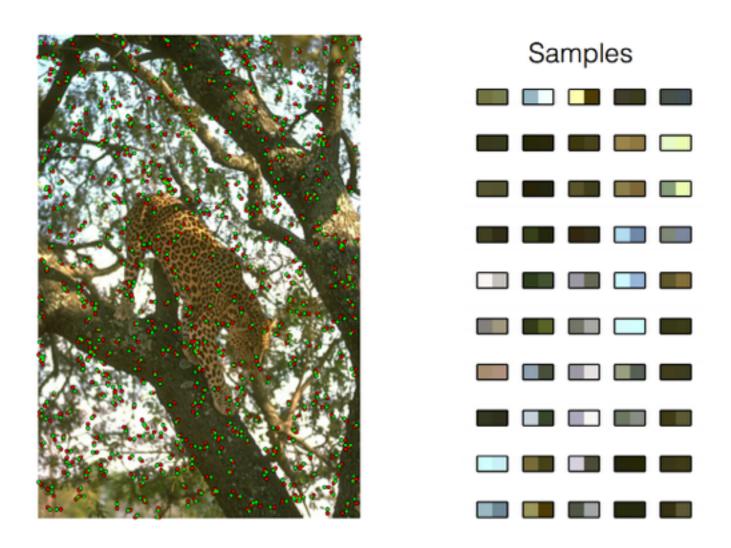
# Is PMI informative about object boundaries?



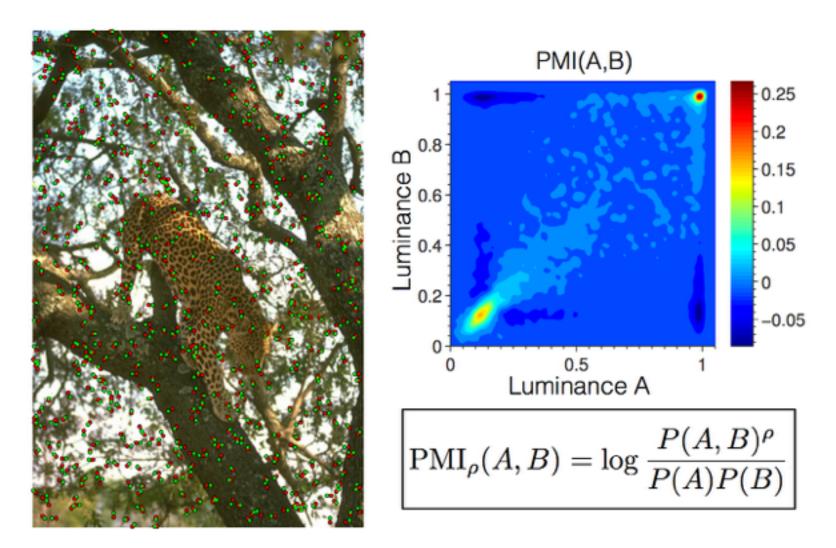
# Is PMI informative about object boundaries?



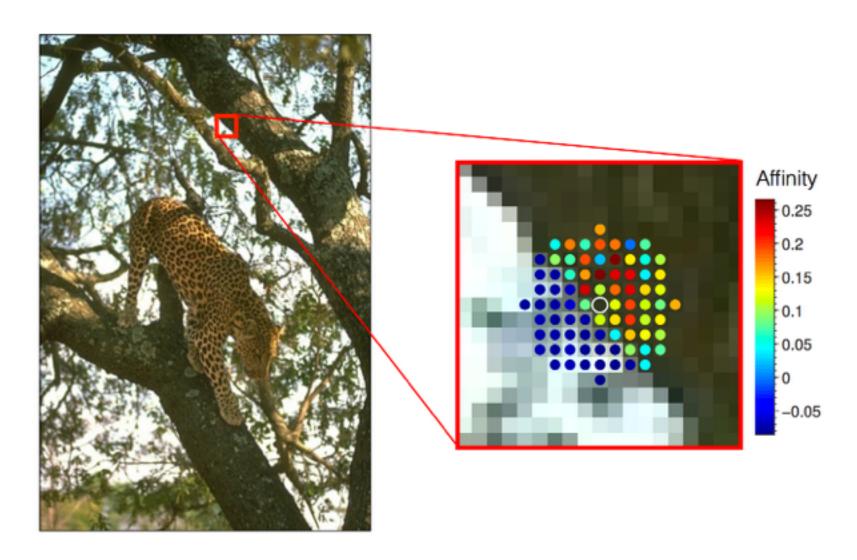
Step 1: Estimate feature co-occurrence distribution P(A, B)



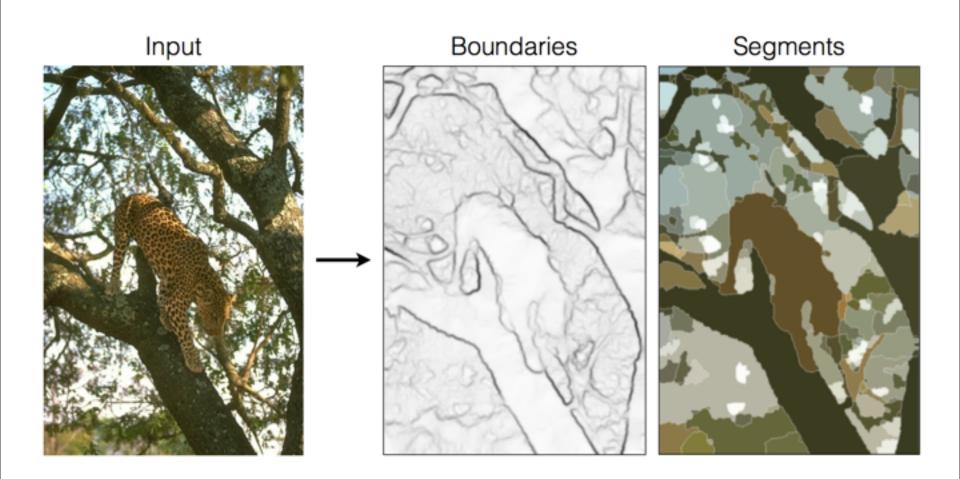
Step 2: Derive PMI(A,B) from feature co-occurrence distribution



Step 3: Use PMI as affinity between each pair of nearby pixels



Step 4: Group pixels based on affinity (spectral clustering)



### Works on diverse stimuli

### Cellphone photo



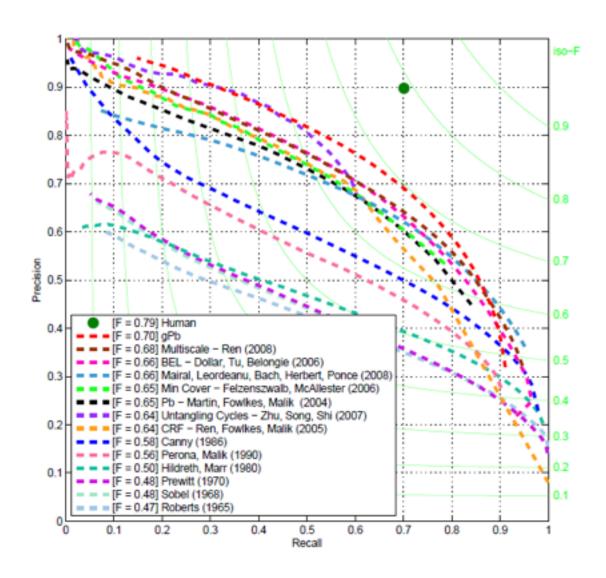
Satellite imagery



Art



# 45 years of boundary detection



# State of edge detection

- Local edge detection works well
  - But many false positives from illumination and texture edges
- Some methods to take into account longer contours, but could probably do better
- Few methods that actually "learn" from data.
   For example, Sketch Tokens, will do so.
- Poor use of object and high-level information

# Questions

# Take-home reading and demo code

- Szeliski Chapter 4.2 Edges
- Original PB paper:
- http://www.eecs.berkeley.edu/Research/Projects/CS/vision/grouping/papers/ mfm-pami-boundary.pdf
- Crispy Boundary Paper and code:
- http://web.mit.edu/phillipi/pmi-boundaries/
- Edge detection with Skimage:
- http://scikit-image.org/docs/dev/user\_guide/ tutorial\_segmentation.html